# Precondition-based Modular Verification to Guarantee Data Race Freedom in Java Programs

Modular extension to Java RaceFinder

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Thanks to: Tuba Yavuz-Kahveci & Peter Mehlitz

#### Motivation

- Modern computer architectures based on Relaxed Memory Model.
- When a program has a Data Race, Sequential Consistency is not guaranteed.
- Model Checking techniques assume Sequential consistency.

### Data Race

- When two memory accesses,
- by different threads,
- on the same memory location,
- are not ordered,
- and at least one is write.

simple java program with two threads data producer and data consumer

```
class Simple
```

```
int data=0;
boolean done=false;
```

#### data producer

```
data = v; /*produce*/
done = true; /*notify*/
```

```
while (!done) {/*spin*/}
assert(data==v);/*consume*/
```

simple java program with two threads data producer and data consumer

Property: (done=true) implies (data=v)

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#### Solution

- Fundamental property of Java Memory Model
  - Programs whose SC executions have no races must have only SC executions.
  - (1) When a program is proved to be race-free, JPF can be soundly used to verify further properties such as assertion violation and deadlock.
  - (2) The data race freedom of a program can be proved by verifying all SC executions are free of data races.

### Java RaceFinder (ASE '09)

- Java RaceFinder extends JPF to detect data races in all SC executions of a multithreaded program.
  - happens-before relation is transitive and formed by release-acquire pair
  - lacktriangledown summarizing happens-before relations of events as a summary function h
  - implemented using JPF listener/visitor pattern to instrument each event
  - field factory used to workaround MJI instrumentation
  - lacktriangledown explored additional search spaces introduced by hb-state (same JPF state with different summary function h)
  - tested various search algorithm including heuristic search/DFS/BFS/ random search

### Java RaceFinder-Eliminator (ASE '10)

- JRF-E extends JRF to advice how to eliminate found races.
  - using counterexample path and acquiring history
  - suggest to add lock/change to volatile/move instructions/use java.util.concurrent.atomic package...
  - implemented using JPF listener/visitor to instrument each event
  - used counterexample path
- More optimizations to address state space explosion problem such as excluding threadlocal memories and standard libraries/ lazy representation of array/hb-state abstractions, etc.

# Motivation (again)

- Case studies using concurrent data structure libraries
  - hard to find test driver
  - focusing on testing individual functionality of each method rather than testing their interfaces & interference
  - no easy way to test libraries
- Need to have a closed system with <u>specific environments</u>
- Suggestions are not applicable when they are to change libraries
- can we reduce search space by modularization?

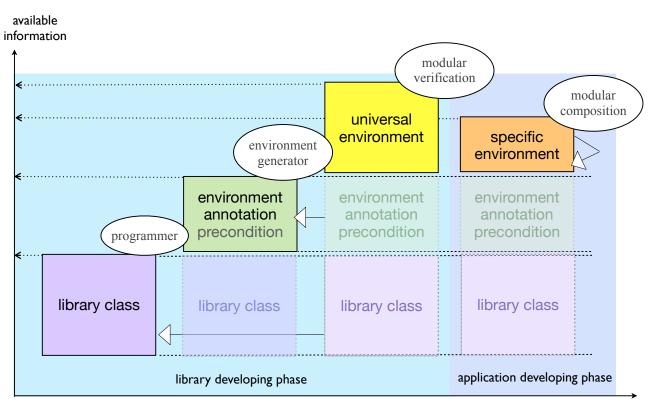
# Solution (again)

- Handle application differently from libraries
- Provide a way to verify libraries against all possible use cases
- Exclude already verified libraries from race checking to achieve modular verification

### Java RaceFinder-Modular (JPF'11)

- library programmer annotates his design assumptions about the preconditions necessary to ensure race freedom
- tool will generate a universal environment to prove the annotations are sufficient condition to guarantee race freedom
- tool will validate the preconditions are sufficient enough to guarantee race freedom
- uses will use the library in an application
- tool will check the preconditions for the library and JRF will check races in the codes not from the library

# Operational model



development phase

## Library

```
public int deq() throws EmptyException {
public class UnboundedQueue {
                                                              int result;
  private static final int EMPTY = Integer.MIN_VALUE;
                                                              deqLock.lock();
  public final ReentrantLock enqLock, deqLock;
                                                              try {
 Node head, tail;
                                                                if (head.next == null) throw new EmptyException();
                                                                result = head.next.value;
  public UnboundedQueue() {
                                                                head = head.next;
    engLock = new ReentrantLock();
                                                              } finally { deqLock.unlock(); }
    deqLock = new ReentrantLock();
                                                              return result;
    head = new Node(EMPTY);
    tail = head;
                                                            public void enq(int x) {
                                                              if (x == EMPTY) throw new NullPointerException();
  protected class Node {
                                                              engLock.lock();
    public int value;
                                                              try {
    volatile public Node next;
                                                                Node e = new Node(x);
    public Node(int x) {
                                                                tail.next = e;
     value = x;
                                                                tail = e;
     next = null;
                                                              } finally { enqLock.unlock(); }
  }
 public int size() { /*requires enqLock, deqLock */
     int i=head==tail?0:1;
      for (Node tmp=head.next; tmp != null && tmp != tail ; tmp=tmp.next, ++i);
      return i;
 }
```

## Annotating methods

Preconditions

```
class_annotation:=thread_boundmethod_annotation:=depth_bound (precondition ...)precondition:=(condition_type ...)condition_type:=field in h \mid lock(field) \mid synch(field)
```

### **Annotated Library**

```
@method (depth_bound=2)
@class (threads_bound=3)
                                                      public int deg() throws EmptyException {
public class UnboundedQueue {
                                                       @precondition (h="CURRENT_THREAD WITH THIS")
 private static final int EMPTY = Integer.MIN_VALUE;
 public final ReentrantLock engLock, degLock;
                                                      // default safe publication condition
 Node head, tail;
                                                            if (head.next == null) throw new EmptyException();
                                                            result = head.next.value;
 public UnboundedOueue() {
                                                           head = head.next;
   enqLock
@method (depth_bound=1) // default for constructor
                                                            finally { deqLock.unlock(); }
   deqLock return result;
   head = new Node(EMPTY);
                                                         @method (depth_bound=2)
   tail = head;
                                                        public void enq(int x) {
                                                       @precondition (h="CURRENT_THREAD WITH THIS")
 protected class Node {
                                                       // default safe publication condition
   public int value;
   volatile public Node next;
                                                            Node e = new Node(x);
   public Node(int x) {
                                                            tail.next = e;
     value = x;
                                                            tail = e;
     next = null;
                                                          } finally { enqLock.unlock(); }
                                  @method (depth_bound=2)
 public int size() { /*requires enq @recondition (lock="enqLock", lock="deqLock")
     int i=head==tail?0:1;
     for (Node tmp=head.next; tmp != null
                                             @precondition (h="CURRENT_THREAD WITH THIS")
     return i;
                                             // default safe publication condition
```

#### Universal Environment Generation

- use data choice to cover method sequences
- use symbolic parameter to cover all possible inputs
- generate lock/synchronization specified in preconditions

#### Generated universal environment

```
class Group2Thread extends Thread {
                                                     public void run()
public class UnboundedOueueVerify {
   public static void main(String[] args)
                                                        while(obj==null);
   { UnboundedQueueVerify().doTest(); }
                                                        for ( int i=0 ; i < 6 ; ++i ) {
                                                           int c = gov.nasa.jpf.jvm.Verify.getInt(1, 3);
  UnboundedQueue obj;
                                                           if ( c == 1 ) {
                                                               obj.deqLock.lock(); obj.enqLock.lock();
                                                               try { obj.size(); }
                                                               finally {
  void doTest() {
     for ( int i=0 ; i < 1 ; ++i)
                                                                   obj.enqLock.unlock();
          new Group1Thread().start();
                                                                   obj.deqLock.unlock();
                                                               }
     for ( int i=0 ; i < 3 ; ++i)
          new Group2Thread().start();
   }
                                                           else if (c == 2) {
                                                               @Symbolic("true")
class Group1Thread extends Thread {
                                                               int sym1=0;
     public void run() {
                                                               obj.enq(sym1);
         for ( int i=0 ; i < 1 ; ++i) {
            int c = gov.nasa.jpf.jvm.Verify.getInt(1, 1); else if ( c == 3 ) {
           if ( c == 1 ) obj = new UnboundedQueue();
                                                               try { obj.deq(); }
                                                               catch (EmptyException e) {}
}
                                                     }
                                                  }
```

#### Verification of the race freedom of the module

- JRF will detect any remaining races
- ignore executions where constraints violated
- adjust summary function h when h precondition is violated

# Verification of the application

- JRF will detect races in application code
- JRF-modular will detect precondition and constraint violation

# Example Application

```
class EngThread extends Thread {
                                                             int id:
                                                             EngThread(int i) { id = i; }
                                                             public void run() {
public class FairMessage {
                                                               for (int i = 0; i < PER_THREAD; i++) {
    static final int PER_THREAD=2, NUM_THREAD=2;
                                                                 queue.enq(id + i);
     UnboundedQueue queue = new UnboundedQueue();
    DisBarrier bar = new UnboundedQueue();
     public static void main(String[] args) {
                                                        class DeqThread extends Thread {
        new FairMessage().run();
                                                             public void run() {
                                                                 for (int i = 0; i < PER_THREAD; i++) {
     private void run()
                                                                    try { queue.deq(); bar.await(); }
                                                                    catch (EmptyException ex) {}
        for (int i=0; i < NUM_THREAD; ++i) {
               new EngThread(i).start();
              new DeqThread().start();
        System.out.println("queue size="+quene.size());
    }
```

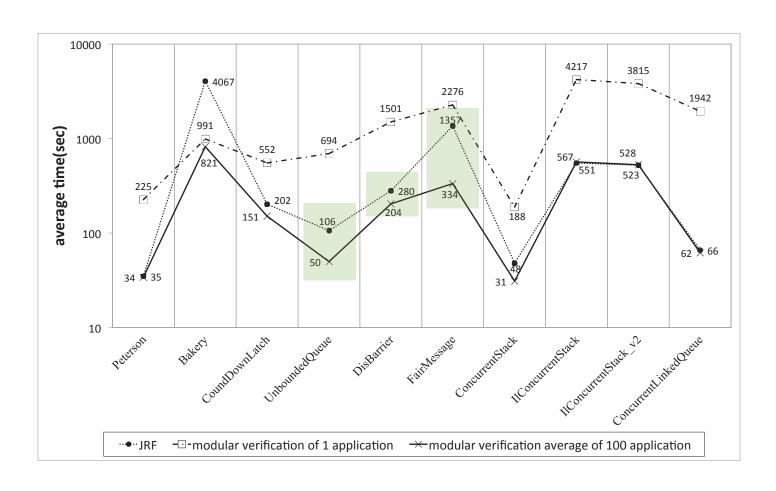
# JRF result for FairMessage

## JRF-E result for FairMessage

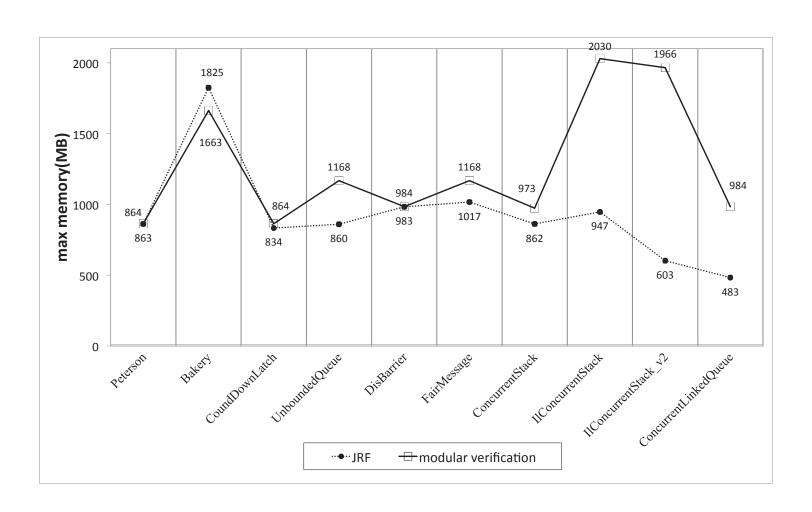
```
JRF-E results
                                                 analyze counter example
data race source statement: "putfield" at jrfm/UnboundedQueue.java:58:
          "tail = e;"
          by thread 1
data race manifest statement: "getfield" at jrfm/UnboundedQueue.java:72:
          "for (Node tmp=head.next; tmp!=null &&
                        tmp!=tail ; tmp=tmp.next, ++i);"
         by thread 0
Change the field "jrfm.UnboundedQueue@.tail
         from "volatile UnboundedQueue queue = new UnboundedQueue();"
         at jrfm/FairMessage.java:10 in (<init>)" to volatile.
   Lock "java.util.concurrent.locks.ReentrantLock@
             from "enqLock = new ReentrantLock();"
             at jrfm/UnboundedQueue.java:25 in (<init>)"
             before accessing (jrfm.UnboundedQueue@.tail)
```

### JRF-Modular result for FairMessage

# Experimental Result (time)



# Experimental Result (max memory)



#### Conclusion

- Preconditions are a great way to share the library developer's design choices with its users.
- Universal environment benefits the library developer to debug concurrency issues.
- □ Given that a library is verified once and the result can be applied to many times, JRF-modular extension outperforms JRF and JRF-E in spatial and temporal performance.
- Moreover, this advice in more appropriate in that it only suggests to fix application rather than the library code.

#### Future Work

- Extend to include race-free invariant
- How to overcome the limitation of constraints
- How to address the space explosion problem with symbolic parameters and data choices

# Question?

# Thank you